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successful than

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The official
publication of
"Software in 30
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The book is a collaboration between the two creators of Scrum, Jeff Sutherland and Ken Schwaber.

The goal of Scrum is to actually have working software at the end of

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Software in Thirty
Days is not a
book about
Scrum. It is a
book about how
to gain agility and
business
advantage using
new approaches
to product
development, of
which Jeff and

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my specialty is
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you find the book
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that you stop
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asking me how to
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Software in 30 Days summarizes the Agile and Scrum software development method, which allows creation of game-changing software, in just 30 days. Projects that use it are three times more

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Through the
book, the
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and exemplify the
value of following

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the agile software development philosophy (agile manifesto.org) with the Scrum framework. There is a lot inaccurate material about Scrum out there along with the misconceptions; it's a chicken-egg

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to product development, of which Jeff and my specialty is Scrum. I hope you find the book useful, and I hope that you stop asking me how to sell Scrum to your managers,

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radical approach
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to getting IT
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development
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method, which
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allows creation of
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game-changing
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