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The two-part "Introduction to Java programming" tutorial is intended to get software developers who are new to Java technology up and running with object-oriented programming (OOP) and real-world application development using the Java language and platform. This first part is a step-by-step introduction to OOP using the Java language. The

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Syllabus 1. From the Calculator to the Computer The first section introduces basic programming concepts, such as values and... 2. State Transformation The second section introduces state transformation including representation of data and programs... 3. Functional Abstraction The third section ...

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What you'll learn Take a "real-life" problem and abstract out the pertinent aspects necessary to solve it in an algorithmic manner. Formulate formal solutions to well-defined problems using the logic of a programming language. Implement formal solutions in Java using an integrated development ...

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Part 1 introduces programming fundamentals: Problem solving Primitive data types and arithmetic expressions Object-oriented programming basics Branching and Loops Arrays

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1) Writing of the program is of course done by java programmer like you and me. 2) Compilation of program is done by javac compiler, javac is the primary java compiler included in java development kit (JDK). It takes java program as input and generates java bytecode as output. 3) In third phase, JVM executes the bytecode generated by compiler.

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