

Agile Java Development With Spring, Hibernate And Eclipse

Master Java 5.0 and TDD Together: Build More Robust, Professional Software Master Java 5.0, object-oriented design, and Test-Driven Development (TDD) by learning them together. Agile Java weaves all three into a single coherent approach to building professional, robust software systems. Jeff Langr shows exactly how Java and TDD integrate throughout the entire development lifecycle, helping you leverage today's fastest, most efficient development techniques from the very outset. Langr writes for every programmer, even those with little or no experience with Java, object-oriented development, or agile methods. He shows how to translate oral requirements into practical tests, and then how to use those tests to create reliable, high-performance Java code that solves real problems. Agile Java doesn't just teach the core features of the Java language: it presents coded test examples for each of them. This TDD-centered approach doesn't just lead to better code: it provides powerful feedback that will help you learn Java far more rapidly. The use of TDD as a learning mechanism is a landmark departure from conventional teaching techniques. Presents an expert overview of TDD and agile programming techniques from the Java developer's perspective Brings together practical best practices for Java, TDD, and OO design Walks through setting up Java 5.0 and writing your first program Covers all the basics, including strings, packages, and more Simplifies object-oriented concepts, including classes, interfaces, polymorphism, and inheritance Contains detailed chapters on exceptions and logging, math, I/O, reflection, multithreading, and Swing Offers seamlessly-integrated explanations of Java 5.0's key innovations, from generics to annotations Shows how TDD impacts system design, and vice versa Complements any agile or traditional methodology, including Extreme Programming (XP)

Persistence is an important set of techniques and technologies for accessing and transacting data, and ensuring that data is mobile regardless of specific applications and contexts. In Java development, persistence is a key factor in enterprise, e-commerce, and other transaction-oriented applications. Today, the Spring framework is the leading out-of-the-box solution for enterprise Java developers; in it, you can find a number of Java Persistence solutions. This book gets you rolling with fundamental Spring Framework 3 concepts and integrating persistence functionality into enterprise Java applications using Hibernate, the Java™ Persistence API (JPA) 2, and the Grails Object Relational Mapping tool, GORM. Covers core Hibernate fundamentals, demonstrating how the framework can be best utilized within a Spring application context Covers how to use and integrate JPA 2, found in the new Java EE 6 platform Covers how to integrate and use the new Grails persistence engine, GORM

What separates the traditional enterprise from the likes of Amazon, Netflix, and Etsy? Those companies have refined the art of cloud native development to maintain their competitive edge and stay well ahead of the competition. This practical guide shows Java/JVM developers how to build better software, faster, using Spring Boot, Spring Cloud, and Cloud Foundry. Many organizations have already waded into cloud computing, test-driven development, microservices, and continuous integration and delivery. Authors Josh Long and Kenny Bastani fully immerse you in the tools and methodologies that will help you transform your legacy application into one that is genuinely cloud native. In four sections, this book takes you through: The Basics: learn the motivations behind cloud native thinking; configure and test a Spring Boot application; and move your legacy application to the cloud Web Services: build HTTP and RESTful services with Spring; route requests in your distributed system; and build edge services closer to the data Data Integration: manage your data with Spring Data, and integrate distributed services with Spring's support for event-driven, messaging-centric architectures Production: make your system observable; use service brokers to connect stateful services; and understand the big ideas behind continuous delivery

Master Spring basics and core topics, and share the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build the various tiers and parts of an enterprise Java application: transactions, web and presentation tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in Pro Spring 5 and see how they work together. This book updates the perennial bestseller with the latest that the new Spring Framework 5 has to offer. Now in its fifth edition, this popular title is by far the most comprehensive and definitive treatment of Spring available. It covers the new functional web framework and interoperability with Java 9. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom. The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile, and lightweight Java technologies such as Hibernate, Groovy, MyBatis, and more. Spring now works with Java EE and JPA 2 as well. What You'll Learn Discover what's new in Spring Framework 5 Use the Spring Framework with Java 9 Master data access and transactions Work with the new functional web framework Create microservices and other web services Who This Book Is For Experienced Java and enterprise Java developers and programmers. Some experience with Spring highly recommended.

Agile Java Design and Development

Software Architecture with Spring 5.0

Agile Java Development with Spring, Hibernate and Eclipse

The Nature of Software Development

Keep It Simple, Make It Valuable, Build It Piece by Piece

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Agile Java Development with Spring, Hibernate and Eclipse Sams Publishing

Design and develop Java-based, data-driven applications using Spring and Hibernate technology Spring 4 and Hibernate 4: Agile Java Design and Development covers real-world applications for developing a multi-tiered, object-oriented Java system using Spring 4 and Hibernate 4. An accessible reference for working with almost any data modeling scenario, the book considers examples of all data modeling relationships with their many variations, then covers designing, developing, and unit testing each scenario with Spring and Hibernate. With each lesson, this practical guide develops the user interface along with the presentation tier, then develops the business service tier, the data access tier, and the resource tier with the test-driven development agile approach. Covers v4 of Spring and Hibernate which have backward compatibility with earlier versions The valuable data modeling techniques presented are not available in the specification for Spring or

Hibernate Ready-to-use code from the book is available for download

Pro Spring 2 is the perfect, simple answer for your lightweight, alternative Java EE development needs! Put simply, this book brings J2EE/Java EE "down to earth." Without the hassles of using the EJB 3 specification and similar, you can build lighter, better-performing agile enterprise Java-based applications using Spring Framework 2. The Spring framework can also integrate other noteworthy and hot open source tools like Apache Struts, Hibernate, OpenJPA, GlassFish, and many more. You'll work through a real, scalable enterprise application and build it from the ground up with Spring, using all the multiple web views and frameworks. Guice (pronounced "Juice") is the Jolt Award-winning, 100% Java icing on the cake of Java dependency injection. Unlike other popular dependency injection frameworks such as Spring, Guice fully embraces modern Java language features and combines simplicity with stunning performance and developer-friendliness. Google Guice: Agile Lightweight Dependency Injection Framework will not only tell you "how," it will also tell you "why" and "why not," so that all the knowledge you gain will be as widely applicable as possible. Filled with examples and background information, this book is an invaluable addition to your knowledge of modern agile Java. Learn simple annotation-driven dependency injection, scoping and aspect-oriented programming, and why it all works the way it works Be the first to familiarize yourself with concepts that are likely to be included in a future Java EE or SE release (through JSR 299) Get things done without having to write any XML

For Agile Software Development

WORK EFFECT LEG CODE _p1

Spring Recipes

Spring Boot 2 Fundamentals

Pro Spring Boot

Tackling Complexity in the Heart of Software

Spring in Action introduces you to the ideas behind Spring and then quickly launches into a hands-on exploration of the framework. Combining short code snippets and an ongoing example developed throughout the book, it shows you how to build simple and efficient J2EE applications. You will see how to solve persistence problems using the leading open-source tools, and also how to integrate your application with the most popular web frameworks. You will learn how to use Spring to manage the bulk of your infrastructure code so you can focus on what really matters your critical business needs. Spring in Action has been completely updated to cover the exciting new features of Spring 2.0. The book begins by introducing you to the core concepts of Spring and then quickly launches into a hands-on exploration of the framework. Part 1 - Spring Essentials Part 2 - Spring in the Business Layer Part 3 - Spring in the Web Layer

An end-to-end software development guide for the Java eco-system using the most advanced frameworks: Spring and Spring Boot. Learn the complete workflow by building projects and solving problems. About This Book Learn reactive programming by implementing a reactive application with Spring WebFlux Create a robust and scalable messaging application with Spring messaging support Get up-to-date with the defining characteristics of Spring Boot 2.0 in Spring Framework 5 Learn about developer tools, AMQP messaging, WebSockets, security, MongoDB data access, REST, and more This collection of effective recipes serves as guidelines for Spring Boot application development Who This Book Is For Java developers wanting to build production-grade applications using the newest popular Spring tools for a rich end-to-end application development experience. What You Will Learn Get to know the Spring Boot and understand how it makes creating robust applications extremely simple Understand how Spring Data helps us add persistence in MongoDB and SQL databases Implement a websocket to add interactive behaviors in your applications Create powerful, production-grade applications and services with minimal fuss Use custom metrics to track the number of messages published and consumed Build anything from lightweight unit tests to fully running embedded web container integration tests Learn effective testing techniques by integrating Cucumber and Spock Use Hashicorp Consul and Netflix Eureka for dynamic Service Discovery In Detail Spring Framework has become the most popular framework for Java development. It not only simplifies software development but also improves developer productivity. This book covers effective ways to develop robust applications in Java using Spring. The course is up made of three modules, each one having a take-away relating to building end-to-end java applications. The first module takes the approach of learning Spring frameworks by building applications. You will learn to build APIs and integrate them with popular frameworks such as AngularJS, Spring WebFlux, and Spring Data. You will also learn to build microservices using Spring's support for Kotlin. You will learn about the Reactive paradigm in the Spring architecture using Project Reactor. In the second module, after getting hands-on with Spring, you will learn about the most popular tool in the Spring ecosystem-Spring Boot. You will learn to build applications with Spring Boot, bundle them, and deploy them on the cloud. After learning to build applications with Spring Boot, you will be able to use various tests that are an important part of application development. We also cover the important developer tools such as AMQP messaging, websockets, security, and more. This will give you a good functional understanding of scalable development in the Spring ecosystem with Spring Boot. In the third and final

module, you will tackle the most important challenges in Java application development with Spring Boot using practical recipes. Including recipes for testing, deployment, monitoring, and securing your applications. This module will also address the functional and technical requirements for building enterprise applications. By the end of the course you will be comfortable with using Spring and Spring Boot to develop Java applications and will have mastered the intricacies of production-grade applications. Style and approach A simple step-by-step guide with practical examples to help you develop and deploy Spring and Spring Boot applications in the real-world.

Practical Apache Struts 2 Web 2.0 Projects is nothing less than one of the first books to cover the agile, lightweight open source Apache Struts 2 Web Framework, an essentially new and improved Struts platform that should meet today's more agile Java development needs. Apache Struts remains the most popular framework for building Java-driven web sites, despite continued challenges from competitive frameworks and APIs like JavaServer Faces (JSF), Wicket, Grails, and more. The new features incorporated into Struts 2 will help this powerful framework to maintain its top-ranking position for the foreseeable future.

Leverage the power of Spring MVC, Spring Boot, Spring Cloud, and additional popular web frameworks. About This Book Discover key Spring Framework-related technology standards such as Spring core, Spring-AOP, Spring data access frameworks, and Spring testing to develop robust Java applications easily This course is packed with tips and tricks that demonstrate Industry best practices on developing a Spring-MVC-based application Learn how to efficiently build and implement microservices in Spring, and how to use Docker and Mesos to push the boundaries and explore new possibilities Who This Book Is For This course is intended for Java developers interested in building enterprise-level applications with Spring Framework. Prior knowledge of Java programming and web development concepts (and a basic knowledge of XML) is expected. What You Will Learn Understand the architecture of Spring Framework and how to set up the key components of the Spring Application Development Environment Configure Spring Container and manage Spring beans using XML and Annotation Practice Spring AOP concepts such as Aspect, Advice, Pointcut, and Introduction Integrate bean validation and custom validation Use error handling and exception resolving Get to grips with REST-based web service development and Ajax Use Spring Boot to develop microservices Find out how to avoid common pitfalls when developing microservices Get familiar with end-to-end microservices written in Spring Framework and Spring Boot In Detail This carefully designed course aims to get you started with Spring, the most widely adopted Java framework, and then goes on to more advanced topics such as building microservices using Spring Boot within Spring. With additional coverage of popular web frameworks such as Struts, WebWork, Java Server Faces, Tapestry, Docker, and Mesos, you'll have all the skills and expertise you need to build great applications. Starting with the Spring Framework architecture and setting up the key components of the Spring Application Development Environment, you will learn how to configure Spring Container and manage Spring beans using XML and Annotation. Next, you will delve into Spring MVC, which will help you build flexible and loosely coupled web applications. You'll also get to grips with testing applications for reliability. Moving on, this course will help you implement the microservice architecture in Spring Framework, Spring Boot, and Spring Cloud. Written to the latest specifications of Spring, this book will help you build modern, Internet-scale Java applications in no time. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Learning Spring Application Development by Ravi Kant Soni Spring MVC Beginner's Guide - Second Edition by Amuthan Ganeshan Spring Microservices by Rajesh RV Style and approach This is a step-by-step guide for building a complete application and developing scalable microservices using Spring Framework, Spring Boot, and a set of Spring Cloud components

UML for Java Programmers

Migrating Java, Spring, Hibernate and Maven Developers to Adobe Flex

Test-Driven Java Development

Apache Tomcat 7

Spring In Action

Continuous delivery adds enormous value to the business and the entire software delivery lifecycle, but adopting this practice means mastering new skills typically outside of a developer's comfort zone. In this practical book, Daniel Bryant and Abraham Marín-Pérez provide guidance to help experienced Java developers master skills such as architectural design, automated quality assurance, and application packaging and deployment on a variety of platforms. Not only will you learn how to create a comprehensive build pipeline for continually delivering effective software, but you'll also explore how Java application architecture and deployment platforms have affected the way we rapidly and safely deliver new software to production environments. Get advice for beginning or completing your migration to continuous delivery Design architecture to enable the continuous delivery of Java applications Build application artifacts including fat JARs, virtual

machine images, and operating system container (Docker) images Use continuous integration tooling like Jenkins, PMD, and find-sec-bugs to automate code quality checks Create a comprehensive build pipeline and design software to separate the deploy and release processes Explore why functional and system quality attribute testing is vital from development to delivery Learn how to effectively build and test applications locally and observe your system while it runs in production

The Spring framework is growing. It has always been about choice. Java EE focused on a few technologies, largely to the detriment of alternative, better solutions. When the Spring framework debuted, few would have agreed that Java EE represented the best-in-breed architectures of the day. Spring debuted to great fanfare, because it sought to simplify Java EE. Each release since marks the introduction of new features designed to both simplify and enable solutions. With version 2.0 and later, the Spring framework started targeting multiple platforms. The framework provided services on top of existing platforms, as always, but was decoupled from the underlying platform wherever possible. Java EE is still a major reference point, but it's not the only target. OSGi (a promising technology for modular architectures) has been a big part of the SpringSource strategy here. Additionally, the Spring framework runs on Google App Engine. With the introduction of annotation-centric frameworks and XML schemas, SpringSource has built frameworks that effectively model the domain of a specific problem, in effect creating domain-specific languages (DSLs). Frameworks built on top of the Spring framework have emerged supporting application integration, batch processing, Flex and Flash integration, GWT, OSGi, and much more.

Get more out of your legacy systems: more performance, functionality, reliability, and manageability Is your code easy to change? Can you get nearly instantaneous feedback when you do change it? Do you understand it? If the answer to any of these questions is no, you have legacy code, and it is draining time and money away from your development efforts. In this book, Michael Feathers offers start-to-finish strategies for working more effectively with large, untested legacy code bases. This book draws on material Michael created for his renowned Object Mentor seminars: techniques Michael has used in mentoring to help hundreds of developers, technical managers, and testers bring their legacy systems under control. The topics covered include Understanding the mechanics of software change: adding features, fixing bugs, improving design, optimizing performance Getting legacy code into a test harness Writing tests that protect you against introducing new problems Techniques that can be used with any language or platform—with examples in Java, C++, C, and C# Accurately identifying where code changes need to be made Coping with legacy systems that aren't object-oriented Handling applications that don't seem to have any structure This book also includes a catalog of twenty-four dependency-breaking techniques that help you work with program elements in isolation and make safer changes.

Over the past few years, the now-open source Adobe Flex framework has been adopted by the Java community as the preferred framework for Java rich Internet applications (RIAs) using Flash for the presentation layer. Flex helps Java developers to build and maintain expressive web/desktop applications that deploy consistently on all major browsers, desktops, and operating systems. Beginning Java and Flex describes new, simpler, and faster ways to develop enterprise RIAs. This book is not only for Java or Flex developers, but also for all web developers who want to increase their productivity and the quality of their development. The aim of the book is to teach the new frontier of web development using open source, agile, lightweight Java frameworks with Flex. Java lightweight framework programming helps Flex developers create dynamic-looking enterprise applications. Flex and Java are becoming very popular for both business and interactive applications.

Agile Lightweight Dependency Injection Framework

Beginning Java and Flex

Agile Java™

Getting Started with Roo

Pro Spring

Spring 4 and Hibernate 4: Agile Java Design and Development

The Spring Framework is a major open source application development framework that makes Java/J2EE(TM) development easier and more productive. This book shows you not only what Spring can do but why, explaining its functionality and motivation to help you use all parts of the framework to develop successful applications. You will be guided through all the Spring features and see how they form a coherent whole. In turn, this will help you understand the rationale for Spring's approach, when to use Spring, and how to follow best practices. All this is illustrated with a complete sample application. When you finish the book, you will be well equipped to use Spring effectively in everything from simple Web applications to complex enterprise applications. What you will learn from this book * The core Inversion of Control container and the concept of Dependency Injection * Spring's Aspect Oriented Programming (AOP) framework and why AOP is important in J2EE development * How to use Spring's programmatic and declarative transaction management services effectively * Ways to access data using Spring's JDBC

functionality, iBATIS SQL Maps, Hibernate, and other O/R mapping frameworks * Spring services for accessing and implementing EJBs * Spring's remoting framework Who this book is for This book is for Java/J2EE architects and developers who want to gain a deeper knowledge of the Spring Framework and use it effectively. Wrox Professional guides are planned and written by working programmers to meet the real-world needs of programmers, developers, and IT professionals. Focused and relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.

The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile and lightweight Java technologies like Hibernate, Groovy, MyBatis, and more. Spring now also works with Java EE and JPA 2 as well. Pro Spring 3 updates the bestselling Pro Spring with the latest that the Spring Framework has to offer: version 3.1. At 1000 pages, this is by far the most comprehensive Spring book available, thoroughly exploring the power of Spring. With Pro Spring 3, you'll learn Spring basics and core topics, and gain access to the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build various tiers or parts of an enterprise Java application like transactions, the web and presentations tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in this book and see how they work together. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom. Get up to speed quickly with this comprehensive guide to Spring Beginning Spring is the complete beginner's guide to Java's most popular framework. Written with an eye toward real-world enterprises, the book covers all aspects of application development within the Spring Framework. Extensive samples within each chapter allow developers to get up to speed quickly by providing concrete references for experimentation, building a skill set that drives successful application development by exploiting the full capabilities of Java's latest advances. Spring provides the exact toolset required to build an enterprise application, and has become the standard within the field. This book covers Spring 4.0, which contains support for Java 8 and Java EE 7. Readers begin with the basics of the framework, then go on to master the most commonly used tools and fundamental concepts inherent in any Spring project. The book emphasizes practicality and real-world application by addressing needs such as meeting customer demand and boosting productivity, and by providing actionable information that helps developers get the most out of the framework. Topics include: Dependency Injection and Inversion of Control Unit testing Spring enabled Web Applications Data Access using Spring JDBC and ORM support along with Transaction Management Building Web Applications and RESTful Web Services with Spring MVC Securing Web Applications using Spring Security Spring Expression Language with its Extensive Features Aspect Oriented Programming Facilities Provided by Spring AOP Caching with 3rd Party Cache Providers' Support The Best of the Breed: Spring 4.0 The information is organized and structured an ideal way for students and corporate training programs, and explanations about inner workings of the framework make it a handy desk reference even for experienced developers. For novices, Beginning Spring is invaluable as a comprehensive guide to the real-world functionality of Spring.

La 4e de couv. indique : "In this book we are developing a multi-tiered object-oriented Java web system using Spring and Hibernate. Instead of real life business requirements, we consider examples of all the relationships of data modeling. With each lesson, we develop the user interface along with the presentation tier in a nimble manner. We also develop the business service tier, the data access tier and the resource (entity) tier with the test driven development agile approach. The chapters contain detailed explanations and code fragments sufficient to get you familiarized with the development techniques. The Appendix section has the link to the entire source code should you require reference to it. I appeal to the reader to go hands on and develop the entire code shown in the book which may aid in improving core concepts of relational database driven web application development."

A Problem-Solution Approach

Designing Resilient Systems with Spring Boot, Spring Cloud, and Cloud Foundry

Spring Boot: Up and Running

Pro Java EE Spring Patterns

Pro Spring 3

Spring, Hibernate, Data Modeling, REST and TDD

Invoke TDD principles for end-to-end application development with Java About This Book Explore the most popular TDD tools and frameworks and become more proficient in building applications Create applications with better code design, fewer bugs, and higher test coverage, enabling you to get them to market quickly Implement test-driven programming methods into your development workflows Who This Book Is For If you're an experienced Java developer and want to implement more effective methods of programming systems and applications, then this book is for you. What You Will Learn Explore the tools

and frameworks required for effective TDD development Perform the Red-Green-Refactor process efficiently, the pillar around which all other TDD procedures are based Master effective unit testing in isolation from the rest of your code Design simple and easily maintainable codes by implementing different techniques Use mocking frameworks and techniques to easily write and quickly execute tests Develop an application to implement behaviour-driven development in conjunction with unit testing Enable and disable features using Feature Toggles In Detail Test-driven development (TDD) is a development approach that relies on a test-first procedure that emphasises writing a test before writing the necessary code, and then refactoring the code to optimize it. The value of performing TDD with Java, one of the most established programming languages, is to improve the productivity of programmers, the maintainability and performance of code, and develop a deeper understanding of the language and how to employ it effectively. Starting with the basics of TDD and reasons why its adoption is beneficial, this book will take you from the first steps of TDD with Java until you are confident enough to embrace the practice in your day-to-day routine. You'll be guided through setting up tools, frameworks, and the environment you need, and will dive right in to hands-on exercises with the goal of mastering one practice, tool, or framework at a time. You'll learn about the Red-Green-Refactor procedure, how to write unit tests, and how to use them as executable documentation. With this book you'll also discover how to design simple and easily maintainable code, work with mocks, utilise behaviour-driven development, refactor old legacy code, and release a half-finished feature to production with feature toggles. You will finish this book with a deep understanding of the test-driven development methodology and the confidence to apply it to application programming with Java. Style and approach An easy-to-follow, hands-on guide to building applications through effective coding practices. This book covers practical examples by introducing different problems, each one designed as a learning exercise to help you understand each aspect of TDD.

Thoroughly reviewed and eagerly anticipated by the agile community, User Stories Applied offers a requirements process that saves time, eliminates rework, and leads directly to better software. The best way to build software that meets users' needs is to begin with "user stories": simple, clear, brief descriptions of functionality that will be valuable to real users. In User Stories Applied, Mike Cohn provides you with a front-to-back blueprint for writing these user stories and weaving them into your development lifecycle. You'll learn what makes a great user story, and what makes a bad one. You'll discover practical ways to gather user stories, even when you can't speak with your users. Then, once you've compiled your user stories, Cohn shows how to organize them, prioritize them, and use them for planning, management, and testing. User role modeling: understanding what users have in common, and where they differ Gathering stories: user interviewing, questionnaires, observation, and workshops Working with managers, trainers, salespeople and other "proxies" Writing user stories for acceptance testing Using stories to prioritize, set schedules, and estimate release costs Includes end-of-chapter practice questions and exercises User Stories Applied will be invaluable to every software developer, tester, analyst, and manager working with any agile method: XP, Scrum... or even your own home-grown approach.

Agile Java™ Development With Spring, Hibernate and Eclipse is a book about robust technologies and effective methods which help bring simplicity back into the world of enterprise Java development. The three key technologies covered in this book, the Spring Framework, Hibernate and Eclipse, help reduce the complexity of enterprise Java development significantly. Furthermore, these technologies enable plain old Java objects (POJOs) to be deployed in light-weight containers versus heavy-handed remote objects that require heavy EJB containers. This book also extensively covers technologies such as Ant, JUnit, JSP tag libraries and touches upon other areas such as such logging, GUI based debugging, monitoring using JMX, job scheduling, emailing, and more. Also, Extreme Programming (XP), Agile Model Driven Development (AMDD) and refactoring are methods that can expedite the software development projects by reducing the amount of up front requirements and design; hence these methods are embedded throughout the book but with just enough details and examples to not sidetrack the focus of this book. In addition, this book contains well separated, subjective material (opinion sidebars), comic illustrations, tips and tricks, all of which provide real-world and practical perspectives on relevant topics. Last but not least, this book demonstrates the complete lifecycle by building and following a sample application, chapter-by-chapter, starting from conceptualization to production using the technology and processes covered in this book. In summary, by using the technologies and methods covered in this book, the reader will be able to effectively develop enterprise-class Java applications, in an agile manner!

Starting your first project with Spring Boot can be a bit daunting given the vast options that it provides. This book will guide you step-by-step along the way to be a Spring Boot hero in no time. The book covers: * Setup of your project * Security and user management for your application * Writing REST endpoints * Connecting with a database from your application * Unit and integration testing for all aspects * Writing documentation for your REST endpoints * Support file upload from your REST API

Domain-driven Design

Practical Spring and Spring Boot solutions for building effective applications

Working Effectively with Legacy Code

Professional Java Development with the Spring Framework

Spring Enterprise Recipes

Spring Integration in Action

Summary Spring Integration in Action is a hands-on guide to Spring-based messaging and integration. After addressing the core messaging patterns, such as those used in transformation and routing, the book turns to the adapters that enable integration with external systems. Readers will explore real-world enterprise integration scenarios using JMS, Web Services, file systems,

and email. They will also learn about Spring Integration's support for working with XML. The book concludes with a practical guide to advanced topics such as concurrency, performance, system-management, and monitoring. The book features a foreword by Rod Johnson, Founder of the Spring Network. About the Technology Spring Integration extends the Spring Framework to support the patterns described in Gregor Hohpe and Bobby Woolf's Enterprise Integration Patterns. Like the Spring Framework itself, it focuses on developer productivity, making it easier to build, test, and maintain enterprise integration solutions. About the Book Spring Integration in Action is an introduction and guide to enterprise integration and messaging using the Spring Integration framework. The book starts off by reviewing core messaging patterns, such as those used in transformation and routing. It then drills down into real-world enterprise integration scenarios using JMS, Web Services, filesystems, email, and more. You'll find an emphasis on testing, along with practical coverage of topics like concurrency, scheduling, system management, and monitoring. This book is accessible to developers who know Java. Experience with Spring and EIP is helpful but not assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Realistic examples Expert advice from Spring Integration creators Detailed coverage of Spring Integration 2 features About the Authors Mark Fisher is the Spring Integration founder and project lead. Jonas Partner, Marius Bogoevici, and Iwein Fuld have all been project committers and are recognized experts on Spring and Spring Integration. Table of Contents PART 1 BACKGROUND Introduction to Spring Integration Enterprise integration fundamentals 24 PART 2 MESSAGING Messages and channels Message Endpoints Getting down to business Go beyond sequential processing: routing and filtering Splitting and aggregating messages PART 3 INTEGRATING SYSTEMS Handling messages with XML payloads Spring Integration and the Java Message Service Email-based integration Filesystem integration Spring Integration and web services Chatting and tweeting PART 4 ADVANCED TOPICS Monitoring and management Managing scheduling and concurrency Batch applications and enterprise integration Scaling messaging applications with OSGi Testing

"The Java™ landscape is littered with libraries, tools, and specifications. What's been lacking is the expertise to fuse them into solutions to real-world problems. These patterns are the intellectual mortar for J2EE software construction." —John Vlissides, coauthor of Design Patterns: Elements of Reusable Object-Oriented Software Pro Java™ EE Spring Patterns focuses on enterprise patterns, best practices, design strategies, and proven solutions using key Java EE technologies including JavaServer Pages™, Servlets, Enterprise JavaBeans™, and Java Message Service APIs. This Java EE patterns resource, catalog, and guide, with its patterns and numerous strategies, documents and promotes best practices for these technologies, implemented in a very pragmatic way using the Spring Framework and its counters. This title Introduces Java EE application design and Spring framework fundamentals Describes a catalog of patterns used across the three tiers of a typical Java EE application Provides implementation details and analyses each pattern with benefits and concerns Describes the application of these patterns in a practical application scenario

With over 75 million downloads per month, Spring Boot is the most widely used Java framework available. Its ease and power have revolutionized application development from monoliths to microservices. Yet Spring Boot's simplicity can also be confounding. How do developers learn enough to be productive immediately? This practical book shows you how to use this framework to write successful mission-critical applications. Mark Heckler from VMware, the company behind Spring, guides you through Spring Boot's architecture and approach, covering topics such as debugging, testing, and deployment. If you want to develop cloud native Java or Kotlin applications with Spring Boot rapidly and effectively--using reactive programming, building APIs, and creating database access of all kinds--this book is for you. Learn how Spring Boot simplifies cloud native application development and deployment Build reactive applications and extend communication across the network boundary to create distributed systems Understand how Spring Boot's architecture and approach increase developer productivity and application portability Deploy Spring Boot applications for production workloads rapidly and reliably Monitor application and system health for optimal performance and reliability Debug, test, and secure cloud-based applications painlessly

Leverage this rich framework to develop efficient applications and services in no time Key Features Learn key skills for building complete professional Java applications Develop your own blogging application as you learn core concepts Master the core concepts of Spring Boot with hands-on exercises and activities Book Description Spring Boot 2 Fundamentals begins with the basics of Spring Boot. You will write and test simple code using the Spring Framework and then use these skills to learn advanced concepts, such as creating an HTML-based frontend with dynamic data and HTML forms. As you make your way through the chapters, you will create a simple web interface to display blog posts, list all articles, along with creating and editing blog articles. You will work with the REST API functionality that Spring Boot offers and secure your blog application. By the end of this book, you will have learned how to persist your blog posts in a database, bringing everything together as a web application. What you will learn Create your own Spring Boot application from scratch Write comprehensive unit tests for your applications Store data in a relational database Build your own RESTful API with Spring Boot Develop a rich web interface for your applications Secure your application with Spring Security Who this book is for Spring Boot 2 Fundamentals is for you if you want to create modern web applications or RESTful services with Java. You should at least have basic knowledge of Java and know how to compile an application with a given POM file with Maven. You don't need to be an HTML expert, but you should know how HTML works and how to keep a file XML/XHTML compliant.

Spring, Hibernate, Data Modeling, Rest and Tdd

Cloud Native Java

Agile Principles, Patterns, and Practices in C#

Agile Java, Design and Development

Essential Tools and Best Practices for Deploying Code to Production

Practical Guide to Building an API Back End with Spring Boot

The Unified Modeling Language has become the industry standard for the expression of software designs. The Java programming language continues to grow in popularity as the language of choice for the serious application developer. Using UML and Java together would appear to be a natural marriage, one that can produce considerable benefit. However, there are nuances that the seasoned developer needs to keep in mind when using UML and Java together. Software expert Robert Martin presents a concise guide, with numerous examples, that will help the programmer leverage the power of both development concepts. The author ignores features of UML that do not apply to java programmers, saving the reader time and effort. He provides direct guidance and points the reader to real-world usage scenarios. The overall practical approach of this book brings key information related to Java to the many

presentations. The result is an highly practical guide to using the UML with Java.

Apache Tomcat is the most popular open-source de-facto Java Web application server, standard for today's Web developers using JSP/Servlets. Apache Tomcat 7 covers details on installation and administration of Apache Tomcat 7. It explains key parts of the Tomcat architecture, and provides an introduction to Java Servlet and JSP APIs in the context of the Apache Tomcat server. In addition to basic concepts and administration tasks, Apache Tomcat 7 covers some of the most frequently used advanced features of Tomcat, including security, Apache web server integration, load balancing, and embedding Tomcat server in Java applications. Finally, through a practical primer, it shows how to integrate and use some of the most popular Java technologies with Apache Tomcat. In summary, Apache Tomcat 7 offers both novice and intermediate Apache Tomcat users a practical and comprehensive guide to this powerful software.

Quickly and productively develop complex Spring applications and microservices - out of the box - with minimal fuss on things like configurations. This book will show you how to fully leverage the Spring Boot productivity suite of tools and how to apply them through the use of case studies. Pro Spring Boot is your authoritative hands-on practical guide for increasing your Spring Framework-based enterprise Java and cloud application productivity while decreasing development time using the Spring Boot productivity suite of tools. It's a no nonsense guide with case studies of increasing complexity throughout the book. This book is written by Felipe Gutierrez, a Spring expert consultant who works with Pivotal, the company behind the popular Spring Framework. What You Will Learn Write your first Spring Boot application Configure Spring Boot Use the Spring Boot Actuator Carry out web development with Spring Boot Build microservices with Spring Boot Handle databases and messaging with Spring Boot Test and deploy with Spring Boot Extend Spring Boot and its available plug-ins Who This Book Is For Experienced Spring and Java developers seeking increased productivity gains and decreased complexity and development time in their applications and software services.

The Spring framework is a widely adopted enterprise and general Java framework. The release of Spring Framework 3.0 has added many improvements and new features for Spring development. Written by Gary Mak, author of the bestseller Spring Recipes, and Josh Long, an expert Spring user and developer, Spring Enterprise Recipes is one of the first books on Spring 3.0. This key book focuses on Spring Framework 3.0, the latest version available, and a framework-related suite of tools, extensions, plug-ins, modules, and more—all of which you may want and need for building three-tier Java EE applications. Build Spring enterprise and Java EE applications from the ground up using recipes from this book as templates to get you started, fast. Employ Spring Integration, Spring Batch and jBPM with Spring to bring your application's architecture to the next level. Use Spring's remoting, and messaging support to distribute your application, or bring your application to the cloud with GridGain and Terracotta.

Spring: Developing Java Applications for the Enterprise

Spring Security in Action

Beginning Spring

User Stories Applied

Google Guice

Design and architect highly scalable, robust, and high-performance Java applications

Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. Summary While creating secure applications is critically important, it can also be tedious and time-consuming to stitch together the required collection of tools. For Java developers, the powerful Spring Security framework makes it easy for you to bake security into your software from the very beginning. Filled with code samples and practical examples, Spring Security in Action teaches you how to secure your apps from the most common threats, ranging from injection attacks to lackluster monitoring. In it, you'll learn how to manage system users, configure secure endpoints, and use OAuth2 and OpenID Connect for authentication and authorization. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Security is non-negotiable. You rely on Spring applications to transmit data, verify credentials, and prevent attacks. Adopting "secure by design" principles will protect your network from data theft and unauthorized intrusions. About the book Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. What's inside Encoding passwords and authenticating users Securing endpoints Automating security testing Setting up a standalone authorization server About the reader For experienced Java and Spring developers. About the author Laurentiu Spilca is a dedicated development lead and trainer at Endava, with over ten years of Java experience. Table of Contents PART 1 - FIRST STEPS 1 Security Today 2 Hello Spring Security PART 2 - IMPLEMENTATION 3 Managing users 4 Dealing with passwords 5 Implementing authentication 6 Hands-on: A small secured web application 7 Configuring authorization: Restricting access 8 Configuring authorization: Applying restrictions 9 Implementing filters 10 Applying CSRF protection and CORS 11 Hands-on: A separation of responsibilities 12 How does OAuth 2 work? 13 OAuth 2:

Implementing the authorization server 14 OAuth 2: Implementing the resource server 15 OAuth 2: Using JWT and cryptographic signatures 16 Global method security: Pre- and postauthorizations 17 Global method security: Pre- and postfiltering 18 Hands-on: An OAuth 2 application 19 Spring Security for reactive apps 20 Spring Security testing

Describes ways to incorporate domain modeling into software development.

With the award-winning book Agile Software Development: Principles, Patterns, and Practices, Robert C. Martin helped bring Agile principles to tens of thousands of Java and C++ programmers. Now .NET programmers have a definitive guide to agile methods with this completely updated volume from Robert C. Martin and Micah Martin, Agile Principles, Patterns, and Practices in C#. This book presents a series of case studies illustrating the fundamentals of Agile development and Agile design, and moves quickly from UML models to real C# code. The introductory chapters lay out the basics of the agile movement, while the later chapters show proven techniques in action. The book includes many source code examples that are also available for download from the authors' Web site. Readers will come away from this book understanding Agile principles, and the fourteen practices of Extreme Programming Spiking, splitting, velocity, and planning iterations and releases Test-driven development, test-first design, and acceptance testing Refactoring with unit testing Pair programming Agile design and design smells The five types of UML diagrams and how to use them effectively Object-oriented package design and design patterns How to put all of it together for a real-world project Whether you are a C# programmer or a Visual Basic or Java programmer learning C#, a software development manager, or a business analyst, Agile Principles, Patterns, and Practices in C# is the first book you should read to understand agile software and how it applies to programming in the .NET Framework.

Pro Spring updates the perennial bestseller with the latest that the Spring Framework 4 has to offer. Now in its fourth edition, this popular book is by far the most comprehensive and definitive treatment of Spring available. With Pro Spring, you'll learn Spring basics and core topics, and share the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build the various tiers or parts of an enterprise Java application: transactions, web and presentation tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in this book and see how they work together. The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile, and lightweight Java technologies such as Hibernate, Groovy, MyBatis, and more. Spring now works with Java EE and JPA 2 as well. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom.

Spring Persistence with Hibernate

Developing Java Applications with Spring and Spring Boot

Continuous Delivery in Java

Pro Spring 2.5

An In-Depth Guide to the Spring Framework and Its Tools

Best Practices and Design Strategies Implementing Java EE Patterns with the Spring Framework

You need to get value from your software project. You need it "free, now, and perfect." We can't get you there, but we can help you get to "cheaper, sooner, and better." This book leads you from the desire for value down to the specific activities that help good Agile projects deliver better software sooner, and at a lower cost. Using simple sketches and a few words, the author invites you to follow his path of learning and understanding from a half century of software development and from his engagement with Agile methods from their very beginning. The book describes software development, starting from our natural desire to get something of value. Each topic is described with a picture and a few paragraphs. You're invited to think about each topic; to take it in. You'll think about how each step into the process leads to the next. You'll begin to see why Agile methods ask for what they do, and you'll learn why a shallow implementation of Agile can lead to only limited improvement. This is not a detailed map, nor a step-by-step set of instructions for building the perfect project. There is no map or instructions that will do that for you. You need to build your own project, making it a bit more perfect every day. To do that effectively, you need to build up an understanding of the whole process. This book points out the milestones on your journey of understanding the nature of software development done well. It takes you to a location, describes it briefly, and leaves you to explore and fill in your own understanding. What You Need: You'll need your Standard Issue Brain, a bit of curiosity, and a desire to build your own understanding rather than have someone else's detailed ideas poured into your head.

Spring Roo goes a step beyond the Spring Framework by bringing true Rapid Application Development to Java—just as Grails has done with Groovy. This concise introduction shows you how to build applications with Roo, using the framework's shell as an intelligent and timesaving code-completion tool. It's an ideal RAD tool because Roo does much of the tedious code maintenance. You'll get started by building a simple customer relationship management

application, complete with step-by-step instructions and code examples. Learn how to control any part of the application with Roo's opt-in feature, while using this open source framework to automate the rest of the code. Set up a Spring application and working Maven build to see Roo in action Address persistence with JPA and the Neo4j graph database—and learn how Roo supports NoSQL databases Use Roo's database reverse-engineering feature to generate a data model from an existing schema Build Roo applications with Spring MVC, Spring WebFlow, Google Web Toolkit, Vaadin, and other web frameworks Secure and test your application

Discover how different software architectural models can help you solve problems, and learn best practices for the software development cycle Key Features Learn concepts related to software architecture and embrace them using the latest features of Spring 5 Discover architectural models and learn when to apply them Gain knowledge of architectural principles and how they can be used to provide accountability and rationale for architectural decisions Book Description Spring 5 and its ecosystem can be used to build robust architectures effectively. Software architecture is the underlying piece that helps us accomplish our business goals whilst supporting the features that a product demands. This book explains in detail how to choose the right architecture and apply best practices during your software development cycle to avoid technical debt and support every business requirement. Choosing the right architecture model to support your business requirements is one of the key decisions you need to take when a new product is being created from scratch or is being refactored to support new business demands. This book gives you insights into the most common architectural models and guides you when and where they can be used. During this journey, you'll see cutting-edge technologies surrounding the Spring products, and understand how to use agile techniques such as DevOps and continuous delivery to take your software to production effectively. By the end of this book, you'll not only know the ins and outs of Spring, but also be able to make critical design decisions that surpass your clients' expectations. What you will learn Understand the key principles of software architecture Uncover the most common architectural models available Analyze scenarios where an architecture model should be used Implement agile techniques to take your software to production Secure the products you are working on Master tricks that will help you build high-performant applications Use cutting-edge technologies to build products Who this book is for If you're an experienced Spring developer aspiring to become an architect of enterprise-grade applications, this book is for you. It's also ideal for software architects who want to leverage Spring to create effective application blueprints.

Description: In this book we are developing a multi-tiered object-oriented Java web system using Spring and Hibernate. Instead of real life business requirements, we consider examples of all the relationships of data modeling. With each lesson, we develop the user interface along with the presentation tier in a nimble manner. We also develop the business service tier, the data access tier and the resource (entity) tier with the test driven development agile approach. The chapters contain detailed explanations and code fragments sufficient to get you familiarized with the development techniques. The Appendix section has the link to the entire source code should you require reference to it. I appeal to the reader to go hands on and develop the entire code shown in the book which may aid in improving core concepts of relational database driven web application development. What you will learn: REST Architecture with support for mobile applications All the relationships of data modeling Development of user interface with JSP, JQuery, AJAX and JSON Development of mock in-memory database Design, develop and unit test the presentation tier Design, develop and unit test the business tier Design, develop and unit test the data access tier Design, develop and unit test the resource (entity) tier Popular patterns and best practices in designing a complete Spring and Hibernate based relational database driven Java web application Table of Contents: PART I: An Introduction to Data-Driven Development Chapter 1. Architecture Chapter 2. Managing a Standalone Entity PART II: Managing a One-to-One Relationship Chapter 3. One-to-One Unidirectional Relationship Chapter 4. One-to-One Bidirectional Relationship Chapter 5. One-to-One Self-Referencing Relationship PART III: Managing a One-to-Many Relationship Chapter 6. One-to-Many Unidirectional Relationship Chapter 7. One-to-Many Bidirectional Relationship Chapter 8. One-to-Many Self-Referencing Relationship PART IV: Managing a Many-to-Many Relationship Chapter 9. Many-to-Many Unidirectional Relationship Chapter 10. Many-to-Many Bidirectional Relationship Chapter 11. Many-to-Many Bidirectional with Join Attribute Relationship Chapter 12. Many-to-Many Self-Referencing Relationship Chapter 13. Many-to-Many Self-Referencing with Join Attribute Relationship PART V: Managing Inheritance Relationships Chapter 14. Single Table Inheritance Chapter 15. Concrete Table Inheritance Chapter 16. Class Table Inheritance Unique Selling Points: The techniques given in this book can be used in real-life professional projects and are not present in the specification. The code given as a download option can be used in professional projects reducing development time by 30%. Difficult to find another Java book covering how to design all the tiers of JEE application design-entity, data access, business service and presentation. Difficult to find another Java book covering test driven development at all the tiers of the stack which is a best practice for agile projects very popular in today's market. Difficult to find another Java book covering all the relationships of data modeling which I have covered in detail. Difficult to find another Java book covering REST architecture which is popular in today's world where

applications needs to support mobile view along with online view.

Crafting Code with Test-Driven Development

Practical Apache Struts 2 Web 2.0 Projects

Pro Spring 5